Example2: Write a Visual Basic program to build a calculator including (+, -, $\left./, \wedge^{*}, \bmod ^{(1)}\right)$ operations between two numbers as shown below:


Do the following:
1- Format the properties of the Form1 as mentioned in the table below:

| Name | Form1 |
| :--- | :--- |
| BackColor | Pallete ....(choose any color) |
| Caption | حاسبة or Calculator |

*Name: specify the name of the control that will appears in the code window.
*BackColor: specify the color of the control's background selected from a palette of colors.
*Caption: specify the name of the control that will appears in the form window.
2- Use the following properties in Creating the Textboxes, Labels and the Commands:

| Text1 |  | Text2 |  | Text3 |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Name | Text1 | Name | Text2 | Name | Text3 |
| ForeColor | Blue | ForeColor | blue | ForeColor | blue |
| Text |  | Text |  | Text |  |
| Font | Times, <br> Bold, 12 | Font | Times, <br> Bold, 12 | Font | Times, <br> Bold, 12 |
| Alignment | Center | Alignment | Center | Alignment | Center |

*TextBox: Used to change values or get answers (input or output).
*ForeColor: Specify the color of the control's foreground.
*Text: Lists the text name displayed on the control. Used at input and output texts. *Font: Display a font dialog box to vary font properties (size, style).
*Alignment: Determine whether text is left, center or right of the control.

| Label1 |  | Label2 |  | Label3 |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Name | Lable1 | Name | Lable2 | Name | Lable3 |
| BackColor | White | BackColor | white | BackColor | white |
| Caption | First Num. | Caption | Second <br> Num. | Caption | Result |
| Font | Times, <br> Bold, 12 | Font | Times, <br> Bold, 12 | Font | Times, <br> Bold, 12 |
| Alignment | Center | Alignment | Center | Alignment | Center |

*Label: Displays a text that the user cannot modify or interact with.

| Command1 |  | Command2 |  | Command7 |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Name | Command1 | Name | Command2 | Name | Command7 |
| Caption | + | Caption | - | Caption | Exit |
| Font | Times, <br> Bold,12 | Font | Times, <br> Bold, 12 | Font | Times, <br> Bold, 12 |

*Command button: Used to write the code in the code window which appear by double click on command button.

3- Write the code of each action.

## Sol:

1- open the program and Format the properties of the Form1


| Properties - Form1 |
| :--- |
| Form1 Form  <br> Alphabetic Categorized <br> (Name) Form1 <br> Appearance 1 - 3D <br> AutoRedraw False <br> BadkColor $\square$ 8H00FF0 <br> BorderStyle 2 - Sizable <br> Caption Calculator <br> ClipControls True <br> ControlBox True <br> DrawMode 13 -Copy Pen <br> DrawStyle 0 - Solid <br> DrawWidth 1 <br> Enabled True <br> FillColor sH0000000C <br> FillStyle 1 - Transparent  |

2- Create the following (three controls elements of type Text box, three controls elements of type labels and eight control elements of type command ) and change their properties according to the tables mentioned above.

## Creating the textboxes



Textboxes after changing the properties


## Creating the Labels



| Properties - Label1 |  | X |
| :---: | :---: | :---: |
| Label1 Label |  | $\bullet$ |
| Alphabetic | Categorized |  |
| (Name) | Label 1 | $\wedge$ |
| Alignment | 2 - Center |  |
| Appearance | 1-3D |  |
| AutoSize | False |  |
| BackColor | $\square 8 \mathrm{H} 8000000 \mathrm{~F}$ |  |
| BackStyle | 1 - Opaque |  |
| BorderStyle | 0 - None |  |
| Caption | First Num. |  |
| DataField |  |  |
| DataFormat |  |  |
| DataMember |  |  |
| DataSource |  |  |
| DragIcon | (None) |  |
| DraqMode | 0 - Manual | $\checkmark$ |

Labels after changing the properties


## Creating the Commands



Commands after changing the properties


3- Write the code on the command buttons

- Double click on command1 (+..addition operation)
- Write the code of addition

Text3.Text $=\operatorname{Val}($ Text1.Text $)+\operatorname{Val}($ Text2.Text $)$
-Val: Used to get the value of text.....Val(120)=120

*Any coded procedure for any controls is written with the following block
Private Sub Control'sName_EventName( ) End Sub
*Control'sName: taken from ToolBox (CommandButton, Label, TextBox,..)
*EventName: is a callback mechanism used by the user for notifying to execute the routine.

|  | Project1 - Form1 (Code) | $\square \square \square$ |
| :---: | :---: | :---: |
|  | mmand2 | $\cdots$ |
|  | Private Sub Commandi_Click() <br> Text3.Text $=\operatorname{Val}($ text1.Text $)+\operatorname{Val}($ Text2.Text $)$ <br> End Sub <br> Private Sub Command2_Click() <br> Text3.Text $=\operatorname{Val}($ Text1.Text $)-\operatorname{Val}($ Text2.Text $)$ <br> End Sub | A日 |

- Write the code of Command2...(-)

Text3.Text $=\mathrm{Val}($ Text1.Text $)-\operatorname{Val}($ Text2.Text $)$

- Write the code of Command3.

Text3.Text $=$ Val(Text1.Text) ${ }^{*}$ Val(Text2.Text)

- Write the code of Command4...(/)

IF Val(Text2.Text)=0 THEN
Text3.Text ="ERROR"
ELSE
Text3.Text = Val(Text1.Text) / Val(Text2.Text)
END IF

- Write the code of Command5....(^)

Text3.Text = Val(Text1.Text) ^ Val(Text2.Text)

- Write the code of Command6....(<br>)

IF Val(Text2.Text)=0 THEN
Text3.Text ="ERROR"
ELSE
Text3.Text = Val(Text1.Text) mod Val(Text2.Text)
END IF
*mod: is the function to get the remainder of division.

- Write the code of Command7...(Clear)

Text1.Text = ""
Text2.Text = ""
Text3.Text = ""

- Write the code of Command8....(Exit)

END

## To Save the project, do the following:

File.....Save project (the program VB save the form in extension .FRM) File.....Save project As (the program VB save the project in extension .VBP)
File.....Make project.exe (to create an application of the project) *it is noticeable to save each project in a new folder

Note: If you have two conditions in an equation, you should use (and, or) in the (if statement). This note will be explained in the following example.
$S=\frac{\sqrt{a}}{3 f}$
In this example, we have two conditions:
1 - $\mathrm{f} \neq 0$
$2-\mathrm{a}>0$
In this case the code should be written as follows:
If $\mathrm{f}=0$ or $\mathrm{a}<0$ THEN
S="Error"
ELSE
S= (val (a.text)) ^ $0.5 /(3 * \operatorname{val}(f . t e x t))$
END IF
H.W2: Write a (VB) program (profile and code) to find the value of $\mathbf{X}$ mentioned in the following equation:

$$
x=\frac{-b+\sqrt{b^{2}-4 a c}}{2 a}
$$

