



Experiment No. (1)

Image Types

Aim:

The four image kinds are demonstrated and a conversion from one image type to others is applied using a suitable conversion formula(s).

Theory:

Image could be classified into four categories,

1. True colour or Red Green Blue (RGB) image. This kind of image consists of three colored planes, each one represent a 2D matrix. The data class for this kind of image might be unsigned integer (0-255), double, or scaled double (0 – 1), e.g; the jpg or png image
2. Indexed image. It consists of one main matrix with a color map associated for each pixel value. The data class might be a scaled double value, e.g; tif image
3. Gray-scale or intensity image which consist of one matrix. The data class for this image type might be uint(0-255) or scaled double (0-1). These values represents the intensity of gray level values
4. Binary image, consists of one matrix with 0/1 data-class value

- The RGB to Gray-scale Conversion

There are four algorithms for converting color to gray-scale. If each color pixel is described by a triple (r,g,b) of intensities for red, green, and blue. These formulas could be applied separately to map the colored pixel to its equivalent gray level value::

1. The **lightness** method which averages the most prominent and least prominent colors: $(\max(R, G, B) + \min(R, G, B)) / 2$.
2. The **average** method, simply averages the values: $(R + G + B) / 3$.
3. The **luminosity** method is a more sophisticated version of the average method. It also averages the values, but it forms a weighted average to account for human perception. We're more sensitive to green than other colors, so green is weighted most heavily. The formula for luminosity is: $0.21 R + 0.71 G + 0.07 B$.
4. The weighted average method is given by the formula.

$$\text{Gray} = 0.299 R + 0.587 G + 0.114 B$$



Example: A shade of dark purple has an (r,g,b) value of (100, 0, 150). The weighted average is: $\text{gray} = 0.299(100) + 0.587(0) + 0.114(150)$,

Converting Image Types

Matlab also contains many built-in functions for converting different image types. See table below;

| Function | Use | Format |
|----------|----------------------|---|
| Ind2gray | Indexed to grayscale | $y = \text{ind2gray}(x, \text{map});$ |
| Gray2ind | Grayscale to indexed | $[y, \text{map}] = \text{gray2ind}(x);$ |
| Rgb2gray | RGB to grayscale | $y = \text{rgb2gray}(x);$ |
| Rgb2ind | RGB to indexed | $[y, \text{map}] = \text{rgb2ind};$ |
| Ind2rgb | Indexed to RGB | $y = \text{ind2rgb}(x, \text{map});$ |
| Mat2gray | Matrix to grayscale | $Y = \text{mat2gray}(x);$ |

Example : The green and red color plane of image `rgbimage.jpg` are swapped

```
f = imread('rgbimage.jpg');  
red = f(:,:,1);  
g(:,:,1) = f(:,:,2);  
g(:,:,2) = red;  
g(:,:,3) = f(:,:,3);  
imshow(g);
```

Requirements:

1. Read and display your stored images “ `1rgb.jpg` ” and “ `1ind.tif` ”
2. Find the equivalent gray (intensity) image for “ `1rgb.jpg` ” and “ `1ind.tif` ” using the built-in MATLAB functions
3. Repeat step 2 using for-Loop statement and four conversion formulas.
Which formula is better (use subplot (m,n,p) function for displaying)
4. Can you re-convert a gray value back to its equivalent RGB color code?



5. Fill the following table:

| image | Size (row \times col. \times dim) | Plane Size | | | Gray-level size (row \times col. \times dim) | Binary size (row \times col. \times dim) |
|----------|--|------------|-------|------|---|---|
| | | Red | Green | Blue | | |
| 1rgb.jpg | | | | | | |
| 1ind.tif | | | | | | |

6. Write a program to display the individual red, green, and blue channels of “1rgb.jpg” colour image. Use subplot() function for displaying