## 1. The Assignment Statement and Types

## Topics:

Python's Interactive Mode
Variables
Expressions
Assignment
Strings, Ints, and Floats

## The Python Interactive Shell

Python can be used in a way that reminds you of a calculator. In the ' command shell of your system simply type

## python

and you will be met with a prompt...


## Let's Compute the Area of a Circle Using Python

>>> r = 10
>>> A = 3.14*r*r
>>> print (A)
314.0

## Programming vs Math

$$
\begin{aligned}
& \ggg=10 \\
& \ggg A=3.14 * r * r \\
& \ggg \text { print (A) } \\
& 314.0
\end{aligned}
$$

Notation is different.
In Python, you can't say $A=3.14 \times r \times r$

## Programming vs Math

$$
\begin{aligned}
& \text { >>> } r=10 \\
& \ggg A=3.14 * r * * 2 \\
& \ggg \text { print (A) } \\
& 314.0
\end{aligned}
$$

Notation is different.
In Python you indicate exponentiation with **

## Programming vs Math

$$
\begin{aligned}
& \ggg=10 \\
& \ggg A=3.14 * r * * 2 \\
& \ggg \text { print (A) } \\
& 314.0
\end{aligned}
$$

$r$ and $A$ are variables. In algebra, we have the notion of a variable too. But there are some big differences.

## Variables



$$
\begin{array}{llll}
r \rightarrow> & 10 & A-> & 314.0
\end{array}
$$

A variable is a named memory location. Think of a variable as a box.
It contains a value. Think of the value as the contents of the box.

## The Assignment Statement

$$
\mid \gg r=10
$$

$$
\text { r -> } \quad 10
$$

The "= " symbol indicates assignment.
The assignment statement $r=10$ creates the variable $r$ and assigns to it the value of 10 .

## The Assignment Statement

$$
\begin{aligned}
& \ggg>10 \\
& \ggg A=3.14 * r * * 2
\end{aligned}
$$

$$
\begin{array}{lllll}
\text { r }-> & 10 & \text { A } & 314.0
\end{array}
$$

A variable can be used in an expression like 3.14*r**2.

The expression is evaluated and then stored.

## Order is Important

$\gg A=3.14 * r * * 2$
$\gg r=10$
NameError: name 'r' is not defined

Math is less fussy:

$$
A=3.14^{\star} r^{\star *} 2 \text { where } r=10
$$

## Assignment vs. "Is Equal to"

>> r = 10
>>> 3.14*r**2 = A
SyntaxError: can't assign to an
operator

In Math "=" is used to say what is on the left equals what is on the right.
In Python, "=" prescribes an action, "evaluate the expression on the right and assign its value to the variable named on the left."

## The Assignment Statement



Here we are assigning to $s$ the area of $a$ semicircle that has radius 10 .

## The Key 2-Step Action Behind Every Assignment Statement <br> < variable name> = < expression>

1. Evaluate the expression on the right hand side.
2. Store the result in the variable named on the left hand side.

## Naming Variables

$$
\begin{aligned}
& \text { >>> radius }=10 \\
& \text { >>> Area }=3.14 * \text { radius**2 }
\end{aligned}
$$

## radius -> 10 Area -> 314.0

Rule 1. Name must be comprised of digits, upper case letters, lower case letters, and the underscore character "_"

Rule 2. Must begin with a letter or underscore

## Precedence

Q. In an arithmetic expression, what is the order of evaluation?
A. Exponentiation \& negation comes before multiplication \& division which in turn come before addition \& subtraction.

This:

$$
\begin{aligned}
& A+B * C \\
& -A * * 2 / 4 \\
& A * B / C * D
\end{aligned}
$$

## Is the same as:

$$
\begin{gathered}
A+(B * C) \\
-(A * * 2) / 4 \\
((A * B) / C) * D
\end{gathered}
$$

## Revisit Circle Area

$$
\begin{aligned}
& \text { l>> r }=10 \\
& \text { >>> } A=(22 / 7) * r * * 2 \\
& \text { >>> print (A) } \\
& 300.0
\end{aligned}
$$

It seems that Python evaluates (22/7) as 3 instead of 3.142... WHY?

A different kind of arithmetic. Wehave a related experience here. $11+3=2$ in "clock arithmetic"

## Integers and Decimals

In math we distinguish between integer numbers and decimal numbers.

Integer Numbers: 100, 0,-89, 1234567

Decimal Numbers:

$$
-2.1,100.01,100.0,12.345
$$

## Integers and Decimals

There are different kinds of division.

Integer Division:
$30 / 8$ is 3 with a remainder of 6

Decimal Division:
$30 / 8$ is 3.75

## int vs float

In Python, a number has a type.
The int type represents numbers as integers.

The float type represents numbers as decimals.

## Int and Float Arithmetic

$$
\begin{aligned}
& \text { >>> } x=30 \\
& \ggg=8 \\
& \text { >>> q }=x / y \\
& \text { >>> print (q) } \\
& 3.75 \\
& \text { >>> } r=x \% y \\
& \text { >>> print (r) } \\
& 6
\end{aligned}
$$

To get the remainder, use \%. Python "knows" that the values stored in $x$ and $y$ have type int because there are no decimal points in those assignments.

## Strings

So far we have discussed computation with numbers.

Now we discuss computation with text.

We use strings to represent text.

## Strings

Strings are quoted characters. Here are three examples:

s1, s2, and s3 are variables with string value.

## Strings

Nothing special about letters...
>>> Digits = '1234567890'
>>> Punctuation = '!: ; ?'
>>> Special $=$ @\#\$\%^\&* ()_-+='

Basically any keystroke but there are some exceptions and special rules. More later.

## Strings are Indexed

## >>> s = 'The Beatles'

$$
\begin{gathered}
s-->\begin{array}{l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array}
\end{gathered}
$$

The characters in a string can be referenced through their indices. Called "subscripting".

Subcripting from zero creates a disconnect: ' $T$ ' is not the first character.

## Strings are Indexed



$$
\begin{aligned}
& \text { s --> } \begin{array}{|l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \\
& \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array}
\end{aligned}
$$

$$
t-->\longdiv { B }
$$

0
The square bracket notation is used. Note, a single character is a string.

## String Slicing

## >>> s ='The Beatles' <br> >>> $\mathrm{t}=\mathrm{s}$ [4:8]

$$
\begin{aligned}
& \text { s --> } \begin{array}{|l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \\
& \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array} \\
& t-->\begin{array}{|l|l|l|l|}
\hline B & e & a & t \\
\hline
\end{array} \\
& \begin{array}{llll}
0 & 1 & 2 & 3
\end{array}
\end{aligned}
$$

We say that " $\dagger$ is a slice of $s$ ".

## String Slicing

## >>> s ='The Beatles' <br> >>> $t=s[4:]$

$$
\begin{gathered}
s \rightarrow \begin{array}{l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \begin{array}{c}
0 \\
0
\end{array} 1 \\
\hline
\end{gathered}
$$

Same as $s[4: 11]$. Handy notation when you want an "ending slice."

## String Slicing

## >>> s ='The Beatles' <br> $\ggg t=s[: 4]$

$$
\begin{aligned}
& \text { s --> } \begin{array}{|l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \\
& \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array} \\
& t-->\begin{array}{|l|l|l|l|}
\hline T & h & e & \\
\hline
\end{array} \\
& \begin{array}{llll}
0 & 1 & 2 & 3
\end{array}
\end{aligned}
$$

Same as $s[0: 4]$. Handy notation when you want a "beginning slice".

## String Slicing

>>> s ='The Beatles'
$\ggg t=s[11]$
IndexError: string index out of range

$$
\begin{array}{r}
s-->\begin{array}{|l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \quad \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array}
\end{array}
$$

The is no s[11]. An illegal to access.

## String Slicing

> l>> s = 'The Beatles'
> >>> t $=s[8: 20]$

$$
\begin{aligned}
& \text { s --> } \begin{array}{|l|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & & B & e & a & t & l & e & s \\
\hline
\end{array} \\
& \begin{array}{lllllllllll}
0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10
\end{array} \\
& t-->\begin{array}{|l|l|l|}
\hline 1 & e & s \\
\hline
\end{array} \\
& 012
\end{aligned}
$$

## Strings Can Be Combined

$$
\begin{aligned}
& \text { l>> s1 = 'The' } \\
& \ggg \text { s2 = 'Beatles' } \\
& \ggg s=s 1+s 2
\end{aligned}
$$

$$
s-->\begin{array}{|l|l|l|l|l|l|l|l|l|l|}
\hline T & h & e & B & e & a & t & l & e & s \\
\hline
\end{array}
$$

This is called concatenation.

Concatenation is the string analog of addition excep $\dagger$

## Concatenation

$$
\begin{aligned}
& \text { >>> s1 = 'The' } \\
& \text { >>> s2 = 'Beatles' } \\
& \text { >>> s = s1 + ' ' }+\mathrm{s} 2 \\
& \text { We "added" in a blank. }
\end{aligned}
$$

No limit to the number of input strings: $s=s 2+s 2+s 2+s 2+s 2$

## Types

Strings are a type: str
So at this point we introduced 3 types:
int for integers, e.g., -12
float for decimals, e.g., 9.12, -12.0
str for strings, e.g., 'abc', '12.0'

## A Type is a Set of Values and Operations on Them

Operations...

$$
\begin{array}{ll}
\text { int } & +-* / \text { unary- ** \% } \\
\text { float }+-* / \text { unary- ** } \\
\text { str } & + \\
&
\end{array}
$$

concatenation

## Type Conversion

$$
\begin{aligned}
& \text { >>> s }={ }^{\prime} 123.45^{\prime} \\
& \text { >>> } x=2 * \text { float }(\mathrm{s}) \\
& \text { >>> print } \mathrm{x}) \\
& 246.90
\end{aligned}
$$

A string that encodes a decimal value can be represented as a float.

## Type Conversion

$$
\begin{aligned}
& \text { l>> s = ' }-123^{\prime} \\
& \text { >>> } x=2 * \text { int }(s) \\
& \text { >>> print (x) } \\
& -246
\end{aligned}
$$

A string that encodes an integer value can be represented as an int.

## Type Conversion

$$
\begin{aligned}
& \ggg x=-123.45 \\
& \ggg \text { s }=\text { str }(x) \\
& \ggg \text { print }(s) \\
& -123.45^{\prime}
\end{aligned}
$$

Shows how to get a string encoding of a float value.

## Summary

1.Variables house values that can be accessed.
2.Assignment statements assign values to variables.
3. Numerical data can be represented using the int and float types.
4. Text data can be represented using the str type.

