

Lab No(2)

Displacement Length (Zd) Calculation

Aims: Calculate the displacement length Z_d using engineering methods .

Tools:

- 1- Miniature model of buildings and plants at a known scale, which represent the obstacles in the reality.
- 2- Sewing tape measure.

Theoretical Part:

Some of the obstacles elements like the cities and forests, line up closely to form a homogeneous obstacle roof (imagen level). this led to making wind speed equal to zero at this level. The height of this level is called the displacement length Z_d . The displacement length Z_d can be calculated through the relationship derived by Bottema in 1995, which is as follows:

$$Z_d = \left[\frac{\sum A_{pb} + \sum (1-P)A_{pt}}{A_T} \right]^{0.6} * Z_H \dots \dots \dots (1)$$

Whereas:

Z_d : Displacement Length

A_{pb} : Surface level area of buildings

P : Air permeability coefficient of trees and its value 0.4

A_T : Total section area

A_{pt} : Surface level area of trees

Z_H : The average of obstacle element height and can be calculated as follows:.

$$Z_H = \frac{(Z_{H1} + Z_{H2} + Z_{H3} + \dots + Z_{Hn})}{n} \dots \dots \dots [2]$$

Whereas:

$N = 1, 2, 3, 4, \dots, n$ and It represents the number of roughness elements

Methodology:

- 1- Calculate the obsticals height averag ZH from equation No. [2] and using measuring tape.
- 2- Using a sewing tape measure, calculate the surface area of the buildings A_{bp} and the surface area of plants A_{pt} .
- 2- Calculate the total area A_T .
- 3- From equation [1] calculate the Displacement Length Zd by using the table

A_{pt}	A_{pb}
$\sum A_{pt} =$	$\sum A_{pb} =$