

Lab No(2)

Zero- Displacement Length (Zd) Calculation

Aims: Calculate the **zero-** displacement length **Zd** using engineering methods .

Tools:

- 1- Miniature model of buildings and plants at a known scale, which represent the obstacles in the reality.
- 2- Sewing tape measure.

Theoretical Part:

Some of the obstacles elements like the cities and forests, line up closely to form a homogeneous obstacle roof (imagen level). this led to making wind speed equal to zero at this level. The height of this level is called the displacement length **Zd**. The displacement length **Zd** can be calculated through the relationship derived by Bottema in 1995, which is as follows:

$$Z_d = \left[\frac{\sum A_{pb} + \sum (1-P)A_{pt}}{A_T} \right]^{0.6} * Z_H \dots \dots \dots (1)$$

Whereas:

Zd: Zero- Displacement Length

A_{pb}: Surface level area of buildings

P: Air permeability coefficient of trees and its value 0.4

A_T: Total section area

A_{pt} : Surface level area of trees

ZH: The average of obstacle element height and can be calculated as follows:.

$$ZH = \frac{(ZH1+ZH2+ZH3+\dots+ZHn)}{n} \dots \dots \dots [2]$$

Whereas:

$N = 1, 2, 3, 4, \dots, n$ and It represents the number of roughness elements

Methodology:

- 1- Calculate the obsticals height averag ZH from equation No. [2] and using measuring tape.
- 2- Using a sewing tape measure, calculate the surface area of the buildings A_{bp} and the surface area of plants A_{pt} .
- 2- Calculate the total area A_T .
- 3- From equation [1] calculate the Zero-Displacement Length Z_d by using the table

A_{pt}	A_{pb}
$\sum A_{pt} =$	$\sum A_{pb} =$