

```

# =====
# Backward Chaining
# =====
# Knowledge Base: list of tuples (premises..., conclusion)
rules = [
    ("has_feathers", "has_wings", "is_bird"),
    ("is_bird", "can_fly", "is_flying_bird"),
    ("lays_eggs", "has_feathers", "is_bird"),
]
# Working Memory: known facts
working_memory = ["has_feathers", "has_wings", "can_fly"]
# Goal Stack: goals to be proved (start with final goal)
goal_stack = ["is_flying_bird"]
# Visited: prevent infinite loops
visited = []
# Results tracker
proved = []
failed = []
print(f"Initial working memory : {working_memory}")
print(f"Final goal : '{goal_stack[0]}'")
# =====
# Main Loop - process goals one by one from the stack
# =====
while goal_stack:
    # Pick the current goal from the top of the stack
    current_goal = goal_stack[-1]
    # — Step 1: Already proved? _____
    if current_goal in working_memory:
        print(f" '{current_goal}' found in working memory")
        proved.append(current_goal)
        goal_stack.pop()
        continue

```

```

# — Step 2: Already tried and failed? _____
if current_goal in failed:
    print(f" '{current_goal}' already failed — removing from stack")
    goal_stack.pop()
    continue

# — Step 3: Mark as visited to avoid re-processing _____
if current_goal not in visited:
    visited.append(current_goal)
    print(f"\n Trying to prove: '{current_goal}'")

# — Step 4: Find rules whose THEN matches current goal _____
matching_rules = [r for r in rules if r[-1] == current_goal]

if not matching_rules:
    print(f" No rules to prove '{current_goal}'")
    failed.append(current_goal)
    goal_stack.pop()
    continue

# — Step 5: Check premises of matching rules _____
goal_proved = False
for rule in matching_rules:
    premises = list(rule[:-1]) # IF parts → list
    conclusion = rule[-1]      # THEN part → string
    # Check which premises are missing from working memory
    missing = [p for p in premises if p not in working_memory]
    if not missing:
        # All premises already known → conclude!
        print(f" Rule matched: {premises} → '{conclusion}'")
        working_memory.append(conclusion)
        proved.append(conclusion)
        goal_stack.pop()
        print(f" Proved '{conclusion}'! Added to working memory.")
        goal_proved = True

```

```

    break
else:
    # Push missing premises onto the stack as sub-goals
    for sub in missing:
        if sub not in goal_stack and sub not in proved and sub not in failed:
            print(f"  New sub-goal: '{sub}'")
            goal_stack.append(sub)
# If no rule fired, check if new sub-goals were pushed
if not goal_proved:
    new_subgoals_pushed = any(
        p for r in matching_rules for p in r[:-1]
        if p in goal_stack and p != current_goal
    )
    if not new_subgoals_pushed:
        # Nothing new to try — mark as failed
        failed.append(current_goal)
        goal_stack.pop()

# =====
# Final Report
# =====

final_goal = "is_flying_bird"
print(f"\n Result: '{final_goal}' → "
      f"'PROVED ' if final_goal in working_memory else 'FAILED '}")
print(f" Final working memory : {working_memory}")
print(f" Proved goals      : {proved}")
print(f" Failed goals      : {failed}")

```

Execution

Initial working memory : ['has_feathers', 'has_wings', 'can_fly['

Final goal : 'is_flying_bird'

Trying to prove: 'is_flying_bird'

New sub-goal: 'is_bird'

Trying to prove: 'is_bird'

Rule matched: ['has_feathers', 'has_wings'] → 'is_bird'

Proved 'is_bird'! Added to working memory.

Rule matched: ['is_bird', 'can_fly'] → 'is_flying_bird'

Proved 'is_flying_bird'! Added to working memory.

Result: 'is_flying_bird' → PROVED

Final working memory : ['has_feathers', 'has_wings', 'can_fly', 'is_bird', 'is_flying_bird['

Proved goals : ['is_bird', 'is_flying_bird['

Failed goals : []